

Task 2.3: Robust & Seamless Roaming

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Introduction

- Seamless roaming is a mechanism which selects the most suitable (given the radio channel quality and/or service requirements) communication link
- Two major components of the Seamless Roaming
 Radio Monitoring Entity
 - Radio Link Selection block
- Technical Readiness Level (TRL): 4-5

 technology validation in laboratory / in relevant environment





Timeline

- D2.7 Concept and specification for seamless roaming (2015)
 - Implementation of the algorithms (2016)
- D2.8 Specification of the interface to Maritime Cloud (2016)
 - Implementation of the testbed and simulator (2017)
 - Pre-tests of the testbed (June July 2017)
 - Seamless Roaming on-board tests in the Gdansk Bay Area (August 2017)
 - Seamless Roaming simulation tests (September October 2017)
- D2.9 Results of simulation and onboard testing (2017)
 - Seamless Roaming configuration API implementation (2018)

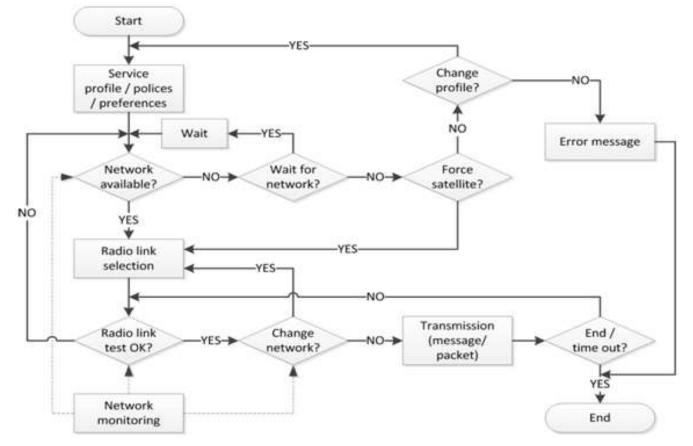




Robust & Seamless Roaming

CONCEPT AND SPECIFICATION FOR SEAMLESS ROAMING

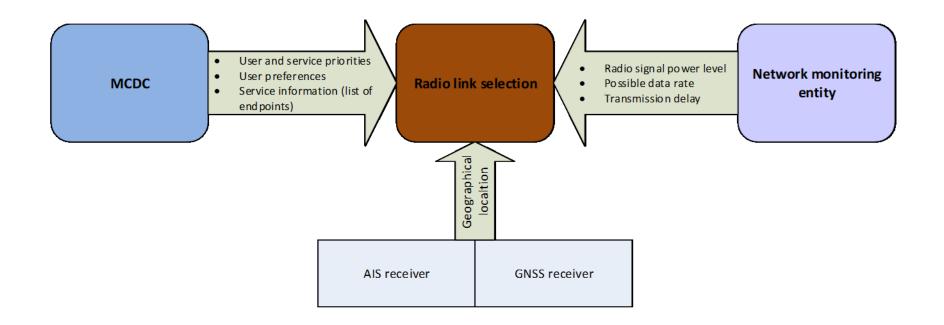
Seamless roaming algorithm







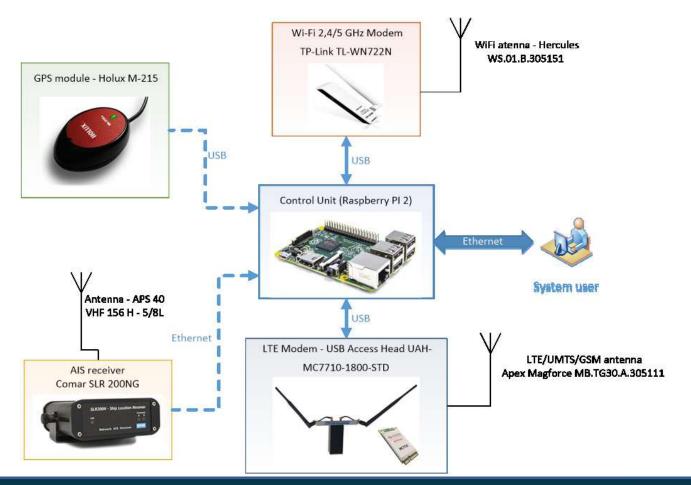
Seamless roaming concept







Testbed prototype



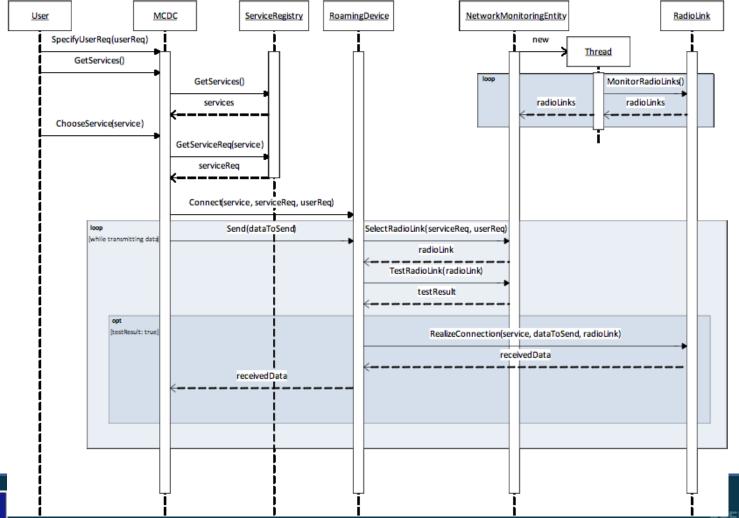




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SPECIFICATION OF THE INTERFACE TO MARITIME CONNECTIVITY PLATFORM

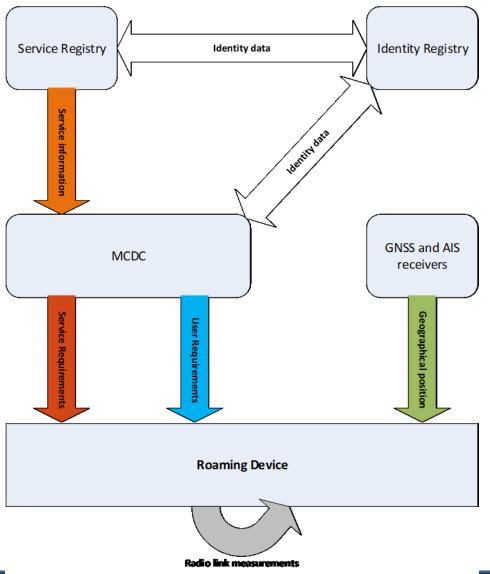
Seamless roaming algorithm sequence diagram







Flow of data







Network monitoring algorithm details

- Tests of the available radio links, in 2 steps:
 - Testing of signal power level (rate from 0.0 to 1.0).
 - 2. Estimating throughput (rate from 0.0 to 1.0).
- Calculation of radio link quality parameter (weighted geometric mean):

quality = $(throughput_rate^{w_t} * powerLvl_rate^{w_p})^2 * 100$

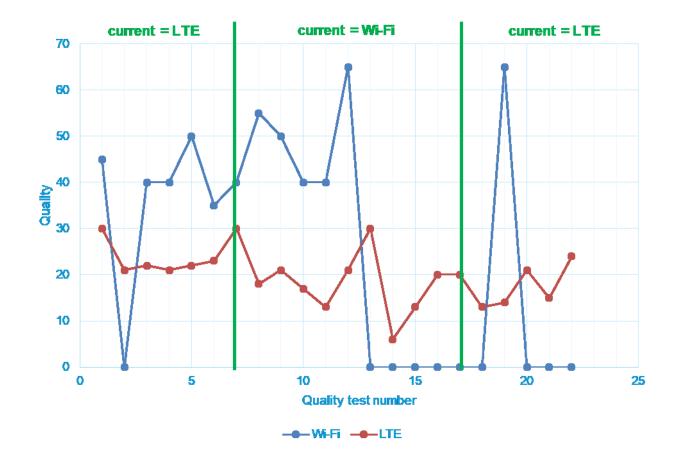
where w_t, w_p are weight coefficients (from 0.0 to 1.0, sum up to 1.0)

- Once in every *interval* (default value = 10 seconds) the algorithm tests if some radio link had better quality than the one currently used.
- The switching procedure takes place if the quality of a radio link proved superior to the quality of the in-use radio link during N_{tests} = 5 consecutive tests.





Example of radio link switching







RESULTS OF SIMULATION AND ON-BOARD TESTING

Robust & Seamless Roaming

On-board tests photos











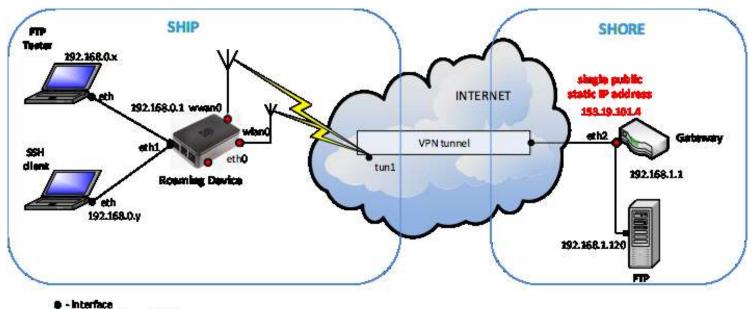
On-board tests photos







Network architecture for the tests



· interface with public P





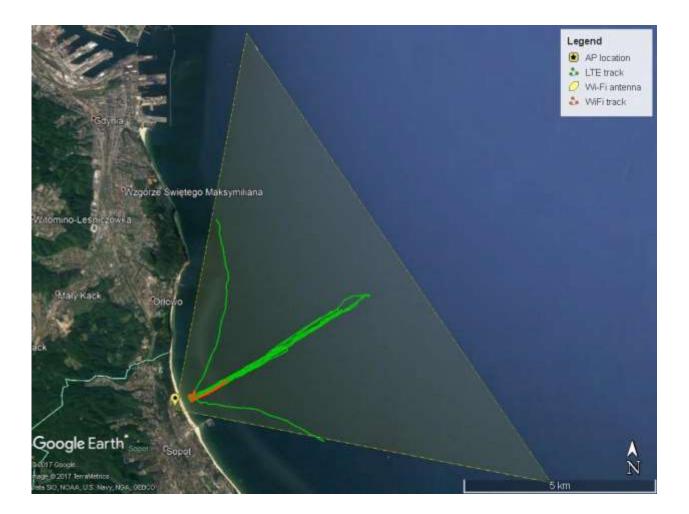
Test scenario

- Ship: Sonda II (IO PAN),
- Speed: up to 20 km/h,
- Distance from the shore: from 200 m to 5.6 km
- Wi-Fi AP distance from the coastline: ~250 m
- FTP service was set-up in the NIT office, connected to the NIT gateway (with known IP address)
- The NIT Mobile Measurement Platform (MMP) was continuously connecting to the server (using the Internet connection provided by the Roaming Device), and it was measuring the service quality
- 1. The ship moved from Gdansk to the north, to the fixed destination within the Wi-Fi Access Point antenna coverage, at approx. 500 m distance from the Access Point,
- The ship were moving in a straight line from the shore, up to the point where Wi-Fi Access Point signals were not received anymore,
- 3. The ship returned to the same fixed destination from point 1.
- 4. Points 2 and 3 were repeated,
- The ship moved from the fixed destination from point 1 to the north (to Gdynia), and it left the Wi-Fi Access Point antenna coverage.





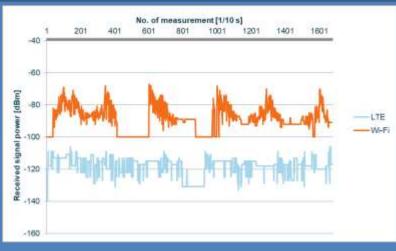
On-board test results



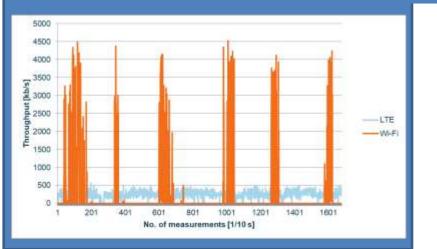


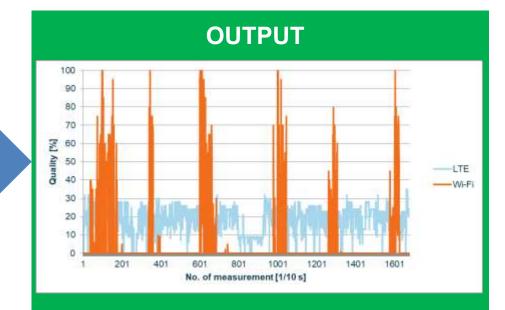


On-board test results



INPUT









Conclusions and future work

- Before the on-board tests, the pre-tests were conducted:
 - 2 different localizations (with different LTE/3G signal quality),
 - 50 days of (almost) continuous tests (starting from 12th June 2017)
- The on-board tests were from 1st to 3rd August 2017
- The Wi-Fi network was preferred by the Seamless Roaming algorithm near the coast (Wi-Fi was used in the area up to 1.6 km distance from the Wi-Fi Access Point antenna)
 - at greater distances the Wi-Fi connections was very unstable (packet loss > 50%).
- The LTE network had a significant decrease in quality at 10:00 11:30 UTC (when a lot of people were seen on the beach)
- The first version of the API to the Seamless Roaming algorithms was published 04.04.2018
- Examples of the API usage and a web-based interface to configure Seamless Roaming algorithms will be delivered later in April.







Thank you for your attention!

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